



HIGH SCHOOL COURSE OUTLINE

Department	Visual/Performing Arts			Course Title	Digital Film Making		
Course Code	1048	Grade Level	10-12	Course Length	1 year	Credits/Semester	5
Required for Graduation			Meets H.S. Grad Requirement		Yes	Elective Credit	Yes
Prerequisites	Computer Applications or similar course						
Articulated with LBCC			No	Articulated with CSULB			No
Meets UC "a-g" Requirement			No	Meets NCAA Requirement			No

COURSE DESCRIPTION

Through producing their own core curriculum embedded digital films, students will gain an understanding of filmmaking from conception to exhibition. Students will develop their aesthetic perception skills by distinguishing, discussing and writing about various film genres; their creative expression and problem solving skills by making their own films; their film heritage by analyzing content and context of film's historical development, as well as cultural and conceptual comparison of film with the other visual arts of the era; and their aesthetic valuing by engaging in robust critiques of all class members in all stages of the production process.

GOALS: Students need to:

- Understand and apply literary elements in films they produce and examine including: story structure, conflict, character, setting, theme, point of view, tone author's purpose, irony, and symbolism.
- Gain introductory understanding of the digital filmmaking process including concept, storyboarding, screenwriting, videography, editing, and exhibition.
- Read film criticism and write critically about various film genres, distinguishing and discussing their differences and similarities.
- Research past and present approaches to film, considering the role of art in society as they examine content, context and cultural and conceptual similarities and differences.

PERFORMANCE OBJECTIVES:

Students will:

- Apply principles of design as they individually produce a two-minute, core curriculum based digital film and a three –minute, core curriculum based digital film as part of a team.
- Identify literary elements and apply them to their own projects and other works studied.
- Identify and examine structural differences in documentaries, drama, broadcast journalism, and commercials.
- Use basic film vocabulary.
- Analyze their own and others creative process through class critiques at all stages of the production process.

OUTLINE OF CONTENT AND TIME ALLOTMENT

Students will develop and apply essential questions for aesthetic perception of film, creative expression, film, heritage, and aesthetic valuing.	36 weeks (Ongoing)
Students will be introduced to film genres of documentary, drama, broadcast journalism, and commercials.	2 weeks
Students will be introduced to basic elements of design including line, form, shape, texture, value, space, color, balance, unity, emphasis, contrast, pattern, movement, and rhythm by producing and critiquing simple art in class.	4 weeks
Guest speakers from the Los Angeles film community will regularly address the class discussing film career opportunities both technical and “above the line” and the training and networking needed for these careers.	Ongoing, 1 per month
Students will be introduced to film applications of the literary elements of: story structure, conflict, character, setting, theme, point of view, tone, author’s purpose, irony, and symbolism.	2 weeks
Students are introduced to storyboarding and practice it by deconstructing a chosen film sequence.	2 weeks
Students storyboard their project, and present for critique to class.	2 weeks
Students are introduced to screenwriting and practice it by deconstructing a chosen film sequence.	2 weeks
Students write a shooting script, and present for critique to class.	2 weeks
Students are introduced to the basics of video lighting, composition, and capture.	2 weeks
Students are introduced to digital video editing through tutorials and mini-lessons.	2 weeks
Students edit their project and present for critique to class.	2 weeks
Students add narration and soundtracks to their projects and present for critique to class.	1 week
Students polish the “final cut” of their project.	1 week
As a member of a two-person team, students develop and “pitch” a three-minute film project based on core curriculum, with advice from a core curriculum teacher, and present for critique to class.	2 weeks
Student teams storyboard their project and present to class.	2 weeks
Student teams write a shooting script and present for critique to class.	2 weeks
Student teams video or capture their source imagery, and present for critique to class.	2 weeks
Student teams edit their project and present for critique to class.	2 weeks
Student teams add narration and soundtracks to their projects and present for critique to	1 week

class.

Student teams polish the “final cut” of their project.

1 week

Class produces a student film festival, exhibiting all student work done.

METHODS: A variety of instructional strategies will be utilized to accommodate all learning styles and to reinforce reading, writing, speaking and listening skills while learning visual art content.

- Students will read and write about selected film genres and see examples in class.
- Guest speakers from the Los Angeles film production community will speak to the class.
- Students will analyze and critique film advertising.
- Students will produce their own core curriculum embedded films.
- All the class will engage in critiques of peers in all stages of project development.

MATERIALS USED IN TEACHING THE COURSE: In addition to the basic text, a variety of instructional tools will be used to meet the needs of all students

Basic text: ArtTalk, Rosalind Ragans, Glencoe

Supplementary materials:

- Films of various genres and film advertisement will be shown to the students in class. Most will be checked out of the public library.
- Art supplies for production of storyboards and in introduction to elements of art.
- Digital video cameras.

EVALUATION: Student achievement in this course will be measured using multiple assessment tools including but not limited to: (a grading scale and/or rubric should be included)

- Quizzes
- Critiques
- Assignments and analyses
- Projects
- Film festival project

Revised 7/00